

# NETBALL



## KEY INFORMATION

**AGE GROUP:** Year 5&6

**GENDER SPECIFICATIONS:** Maximum of 3 boys

**NUMBER IN A TEAM:** Maximum of 9

## DESCRIPTION

There will be 4 tasks / skills to complete as part of this challenge. Please record the score for each activity on the score sheet, and the top 9 scoring children who meet the age and gender specifications above will form the 'team' whose results you will need to submit for the School Sport Partnership virtual competition.

Please complete and submit your monitoring sheet on completion and send to your local School Games Organiser.



# TASK #1: SHOULDER PASS

## HOW TO PLAY

Draw a target on the wall with chalk / or use tape at about shoulder height.

The player stands 2 metres from the wall, and attempts to throw the ball at the target before catching it on return. [Click here](#) to watch a video of this task.

See how many times you can successfully throw the ball at the target in one minute.

Concentrate on the correct throwing action:

Have a solid base of support, with feet shoulder-width apart and weight on the back leg.

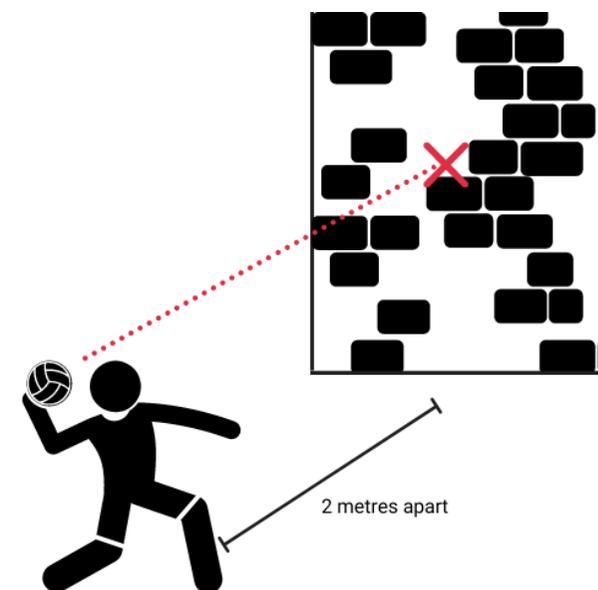
Stand side-on to the direction you are throwing.

Make sure you have the opposite foot to your throwing arm forward with fingers wide and the ball held on one hand.

Bring the ball behind the body at shoulder height and generate momentum through the shoulders, elbow, wrist and fingers as the arm extends towards the wall.

Transfer body weight from back foot to front foot, with extra momentum generated from the rotation of hips and torso.

Maintain contact between hand and ball for as long as possible. Follow through after each pass with fingers pointing in the direction of the pass. Keep eyes focused on where you want to pass the ball.



**SCORING** One point per throw and catch on return. (If you drop the ball it does not count).

## EQUIPMENT

Netball, chalk, tape measure, stopwatch.



# TASK #2: BOUNCE PASS

## HOW TO PLAY

Bounce the ball towards the wall and catch on return. See how many you can do in one minute. [Click here](#) to watch a video of this task.

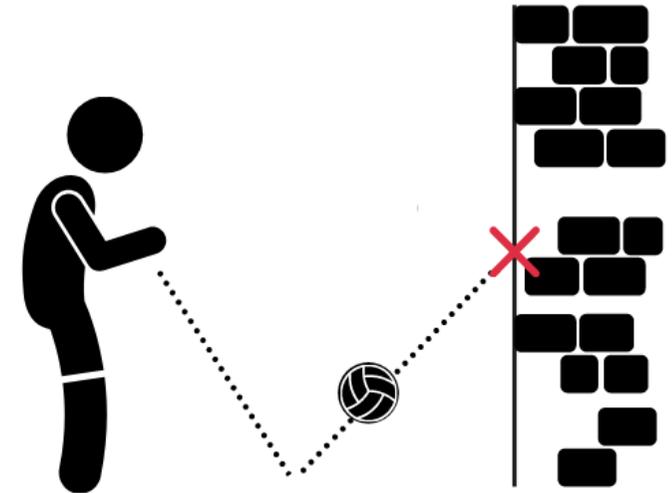
Stand 1 metre away from the wall.

Step forward on opposite leg and lunge down.

Push the ball forward and downwards, so it bounces before it hits the wall.

The ball should be released by the thrower below hip height.

Catch the ball on return.



## SCORING

One point per catch after it has bounced against the wall. (If you drop the ball it does not count).

## EQUIPMENT

Netball, stopwatch.

# TASK #8: GOAL SHOOTING

## HOW TO PLAY

Score as many goals as you can in one minute. [Click here](#) to watch a video of this task.

Players stand with feet shoulder-width apart and in line (one foot should not be in front of the other) and body facing the goal post.

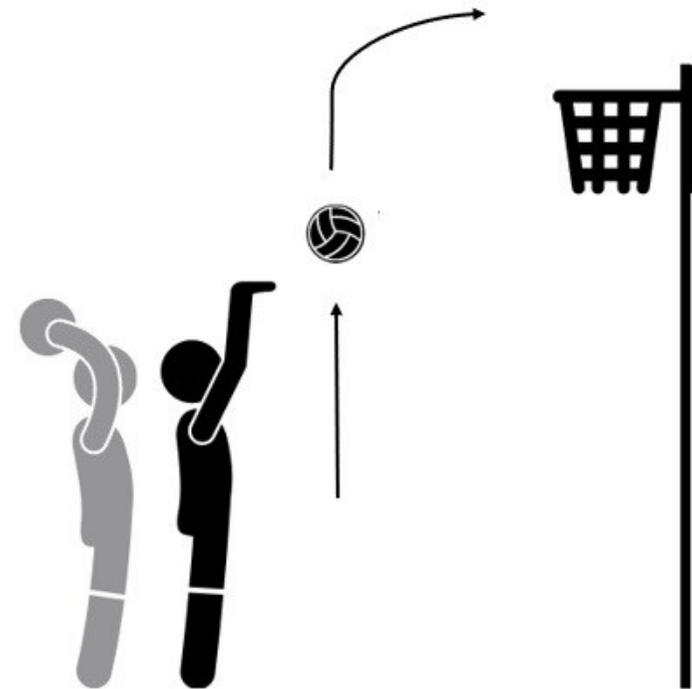
Players should extend their shooting arm upwards, holding the ball above their head, with their elbow close to the ear and pointing towards the ring.

Rest the ball on shooting hand, on all five finger tips and make sure fingers are evenly spread.

Place free hand gently to the side of the ball as support to help balance the ball.

The shooting action is a rhythmical movement starting with the bending of the knees and flowing up through the hips, shoulders, arm and wrist, and eventually the ball is released with a flick of the wrist and fingers. Release the ball only when the arm is fully extended. The finger flick allows for a slight back spin of the ball, with fingers following the high arc of the ball towards the post.

Make sure players keep their heads up and eyes focused above the ring.



**SCORING** One point per successful goal.

## EQUIPMENT

Netball, post (9ft height) and stop watch.



# TASK #4: CHEST PASS

## HOW TO PLAY

Stand 2 metres away from the wall. Chest pass the ball towards the wall and catch it on the return. [Click here](#) to watch a video of this task.

Follow the correct technique, and see how many attempts you can achieve in one minute.

Hold the ball with both hands at chest height.

Spread your fingers around the side of the ball and thumbs towards the back, with elbows bent and tucked in.

With a quick thrust, pass the ball forward by straightening the elbows, fingers and thumbs, giving a final push and follow-through after the ball is released.

As the ball is passed, the player should step forward into the pass, transferring weight onto the front foot.

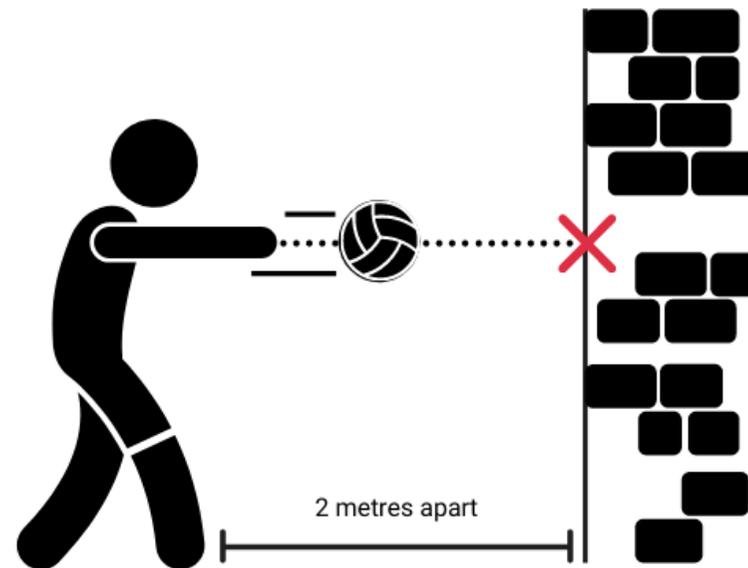
Foot and thumbs should point towards the ground.

Keep eyes focused on where you want to pass the ball.

**SCORING** -One point per throw and catch on return. (If you drop the ball it does not count).

## EQUIPMENT

Netball, stopwatch.



## INCLUSIVE

You can use a larger ball or basketball for those that need to use a larger ball.

Consider the colour of the ball is some children can see some colours better than others.

Step towards the wall to make the distance shorter.

Use a bin on the floor for those that are unable to shoot into a netball goal.

### RISK ASSESSMENT:

Please make sure your exercise area is clear and there is nothing nearby which could cause a trip or fall. All the challenges are designed to be suitable for each age group, however it is important to understand that if you choose to take part, you are doing so at your own risk.

Covid-19: please adhere to the current Covid-19 guidelines at the time that you take part in this activity. This is in relation to social distancing and the use of equipment.

Please ensure that you have completed a risk assessment for the children taking part in this activity, and adapt the tasks / area to meet the requirements of your own school risk assessment.

## SPIRIT OF THE GAMES VALUES

### SELF BELIEF

You can do this if you practice the correct technique.



### HONESTY

Be honest when you count your scores.



# SCORE SHEET

PUPIL NAME	TASK 1	TASK 2	TASK 3	TASK 4	TOTAL

## DATA COLLECTION

Total number of Boys taking part.	Total number of Girls taking part	Number of pupils where this is their first competition	Number of ethnic minority pupils	Number of SEND pupils	Number of Young Team Managers helping out	Number of teachers involved

